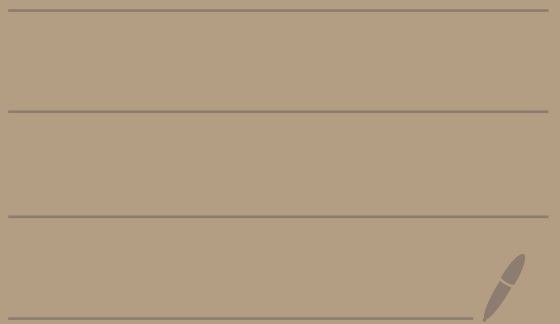


Topic 9 -

Matrices of

Linear Transformations



Ex: Consider $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by

$$T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3 & 0 \\ 8 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3x \\ 8x-y \end{pmatrix}$$

In the last section we saw that $\begin{pmatrix} 3 & 0 \\ 8 & -1 \end{pmatrix}$ had eigenvalues $\lambda = 3, -1$ and corresponding eigenvectors $\begin{pmatrix} 1/2 \\ 1 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

Let $\vec{a} = \begin{pmatrix} 1/2 \\ 1 \end{pmatrix}$ and $\vec{b} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$.

So, $T(\vec{a}) = 3\vec{a}$ and $T(\vec{b}) = -\vec{b}$.

One can check that \vec{a} and \vec{b} are linearly independent, so $\beta = [\vec{a}, \vec{b}]$ is a basis for \mathbb{R}^2 .

Check this out:

Suppose we change coordinate systems to β .
Given a vector \vec{v} in \mathbb{R}^2 , decompose

$$\vec{v} = c_1 \vec{a} + c_2 \vec{b}.$$

Then,

$$\begin{aligned} T(\vec{v}) &= T(c_1 \vec{a} + c_2 \vec{b}) \\ &= A(c_1 \vec{a} + c_2 \vec{b}) \end{aligned}$$

any vector can be written this way.

Ex: $\vec{v} = \begin{pmatrix} 1 \\ 3 \end{pmatrix}$

$$\vec{v} = 2\vec{a} + \vec{b}$$

Then, $c_1 = 2$ $c_2 = 1$

$$\begin{aligned}
 &= A(c_1 \vec{a}) + A(c_2 \vec{b}) \\
 &= c_1 A \vec{a} + c_2 A \vec{b} \\
 &= c_1 \cdot 3 \vec{a} + c_2 (-\vec{b}) \\
 &= 3c_1 \vec{a} - c_2 \vec{b}.
 \end{aligned}$$

$$\begin{aligned}
 T(\vec{v}) &= T\begin{pmatrix} 1 \\ 3 \end{pmatrix} \\
 &= \begin{pmatrix} 3 \\ 5 \end{pmatrix} \\
 &= 6\vec{a} - \vec{b} \\
 &= 3 \cdot 2 \cdot \vec{a} - 1 \cdot \vec{b}
 \end{aligned}$$

So, T turns β -coordinates $[\vec{v}]_{\beta} = \begin{pmatrix} c_1 \\ c_2 \end{pmatrix}$ into β -coordinates $[T(\vec{v})]_{\beta} = \begin{pmatrix} 3c_1 \\ -c_2 \end{pmatrix}$

The matrix that does this is

$$\begin{pmatrix} 3 & 0 \\ 0 & -1 \end{pmatrix}$$

since

$$\begin{pmatrix} 3 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} c_1 \\ c_2 \end{pmatrix} = \begin{pmatrix} 3c_1 \\ -c_2 \end{pmatrix}$$

computes
 T

but
input
is

β -coordinates

and
output
is

β -coordinates

We are now going to develop
a way to do this for
any basis β and linear
transformation T .

Def: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ be a linear transformation. Let $\beta = [\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n]$ be a basis for \mathbb{R}^n and γ be a basis for \mathbb{R}^m .

The matrix

$$[T]_{\beta}^{\gamma} = \left(\begin{array}{c|c|c|c} [T(v_1)]_{\gamma} & [T(v_2)]_{\gamma} & \dots & [T(v_n)]_{\gamma} \end{array} \right)$$

put as columns of matrix

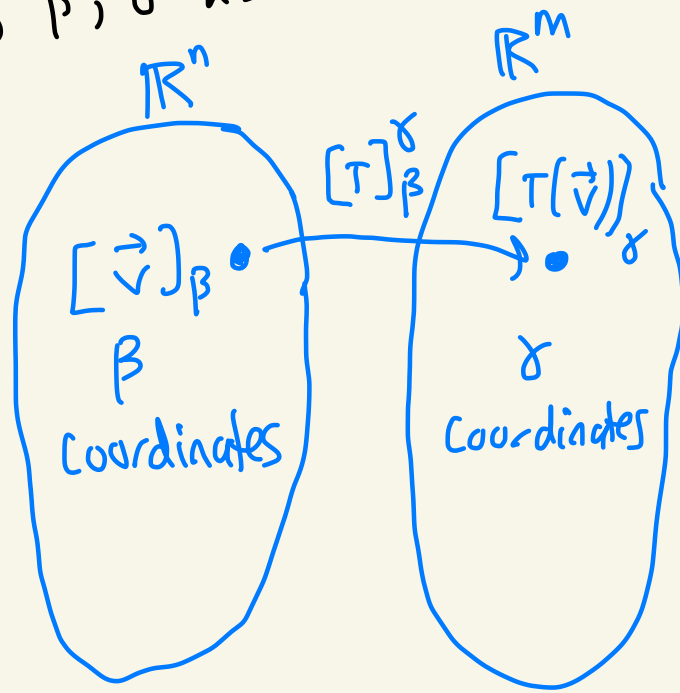
is called the matrix for T with respect

to β and γ . If $n=m$ and $\beta=\gamma$,

then we just write $[T]_{\beta}$ for $[T]_{\beta}^{\beta}$.

Theorem: With $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$, β, γ as above then one has that

$$\underbrace{[T(\vec{v})]_{\gamma}}_{T(\vec{v})'s \ \gamma \text{ coordinates}} = \underbrace{[T]_{\beta}^{\gamma}}_{T's \ \text{matrix}} \underbrace{[\vec{v}]_{\beta}}_{\vec{v}'s \ \beta \ \text{coordinates}}$$



Ex: Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be defined as above with $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3 & 0 \\ 8 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3x \\ 8x-y \end{pmatrix}$,

and let $\beta = [\vec{a}, \vec{b}]$ where

$$\vec{a} = \begin{pmatrix} 1/2 \\ 1 \end{pmatrix}, \vec{b} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

So, β is a basis for \mathbb{R}^2 consisting of eigenvectors of \mathbb{R}^2 .

Let's compute $[T]_{\beta} = [T]_{\beta}^B$.

We have

$$T(\vec{a}) = 3\vec{a} = 3\vec{a} + 0\vec{b}$$

$$T(\vec{b}) = -\vec{b} = 0\vec{a} - \vec{b}$$

plug β
into T

Write the answer
in terms of β

Then,

$$[T]_{\beta} = \begin{pmatrix} [T(\vec{a})]_{\beta} & [T(\vec{b})]_{\beta} \end{pmatrix} = \begin{pmatrix} 3 & 0 \\ 0 & -1 \end{pmatrix}$$

This is the matrix we got before.

What does it do?

You give it β -coordinates and it computes T but gives you back β coordinates.

For example, if $\vec{v} = \begin{pmatrix} 1 \\ 3 \end{pmatrix}$ then

$$[T]_{\beta} [\vec{v}]_{\beta} = \begin{pmatrix} 3 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 2 \\ 1 \end{pmatrix} = \begin{pmatrix} 6 \\ -1 \end{pmatrix}$$

$$\begin{aligned} \vec{v} &= 2\vec{a} + \vec{b} \\ \text{since} \\ \begin{pmatrix} 1 \\ 3 \end{pmatrix} &= 2 \begin{pmatrix} 1/2 \\ 1 \end{pmatrix} + \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{aligned}$$

this means
 $[T(\vec{v})]_{\beta} = \begin{pmatrix} 6 \\ -1 \end{pmatrix}$
ie, $T(\vec{v}) = 6\vec{a} - \vec{b}$
and its true since
 $T(\vec{v}) = \begin{pmatrix} 3 \\ 5 \end{pmatrix} = 6 \begin{pmatrix} 1/2 \\ 1 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

Ex:

Let $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ be defined by $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 2 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$

So, $T\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ 2x-y \end{pmatrix}$.

T is a linear transformation.

Consider the bases $\beta = \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right]$

\mathbb{R}^2 standard basis

and $\beta' = \left[\begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \end{pmatrix} \right]$.

First we calculate $[T]_{\beta}^{\beta}$

$$T\begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1+0 \\ 2-0 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} = 1 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 2 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$T\begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0+1 \\ 0-1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \end{pmatrix} = 1 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} - 1 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

plug β into T

express answer as β coordinates

So,

$$[T]_{\beta}^{\beta} = \left([T\begin{pmatrix} 1 \\ 0 \end{pmatrix}]_{\beta} \mid [T\begin{pmatrix} 0 \\ 1 \end{pmatrix}]_{\beta} \right) = \begin{pmatrix} 1 & 1 \\ 2 & -1 \end{pmatrix}$$

Note this is the standard basis matrix for T . It takes β coordinates as input, computes T and gives you β coordinates as output.

An example is:

$$\text{Let } \vec{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}.$$

$$\text{Then, } T(\vec{v}) = \begin{pmatrix} 1+2 \\ 2-2 \end{pmatrix} = \begin{pmatrix} 3 \\ 0 \end{pmatrix}$$

$$\text{Note that } [\vec{v}]_{\beta} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \text{ since } \vec{v} = 1 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 2 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix}.$$

$$\text{And } [T(\vec{v})]_{\beta} = \begin{pmatrix} 3 \\ 0 \end{pmatrix} \text{ since } T(\vec{v}) = \begin{pmatrix} 3 \\ 0 \end{pmatrix} = 3 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 0 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

And we have that

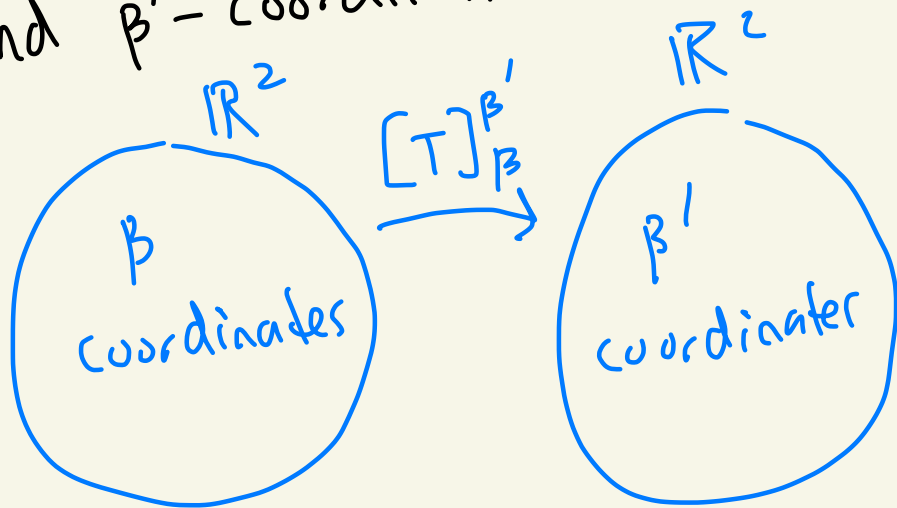
$$[T]_{\beta}^{\beta} [\vec{v}]_{\beta} = \begin{pmatrix} 1 & 1 \\ 2 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 3 \\ 0 \end{pmatrix} = \underbrace{[T(\vec{v})]_{\beta}}_{\substack{T(\vec{v})'s \\ \beta\text{-coordinates}}}$$

give the matrix β coordinates

Let's now change bases.

Let's pick β -coordinates for the input to T

and β' -coordinates for the output.



Let's calculate $[T]_{\beta}^{\beta'}$.

We have

$$T\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 1+0 \\ 2-0 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} = a\begin{pmatrix} 1 \\ 1 \end{pmatrix} + c\begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$T\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 0+1 \\ 0-1 \end{pmatrix} = \begin{pmatrix} 1 \\ -1 \end{pmatrix} = b\begin{pmatrix} 1 \\ 1 \end{pmatrix} + d\begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

plug β into T find the β' coordinates

Let's find a & c first.

Need to solve:

$$\begin{pmatrix} 1 \\ 2 \end{pmatrix} = a\begin{pmatrix} 1 \\ 1 \end{pmatrix} + c\begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} a-c \\ a+c \end{pmatrix}$$

$$\begin{cases} a-c=1 \\ a+c=2 \end{cases}$$

$$\begin{cases} a=3/2 \\ c=1/2 \end{cases}$$

To find b & d we have:

$$\begin{pmatrix} 1 \\ -1 \end{pmatrix} = b\begin{pmatrix} 1 \\ 1 \end{pmatrix} + d\begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} b-d \\ b+d \end{pmatrix}$$

$$\begin{cases} b-d=1 \\ b+d=-1 \end{cases}$$

$$\begin{cases} b=0 \\ d=-1 \end{cases}$$

Thus,

$$T\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right) = \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \frac{3}{2}\begin{pmatrix} 1 \\ 1 \end{pmatrix} + \frac{1}{2}\begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$T\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right) = \begin{pmatrix} 1 \\ -1 \end{pmatrix} = 0\begin{pmatrix} 1 \\ 1 \end{pmatrix} - 1\begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

So,

$$[T]_{\beta}^{\beta'} = \left([T\left(\begin{pmatrix} 1 \\ 0 \end{pmatrix}\right)]_{\beta'} \mid [T\left(\begin{pmatrix} 0 \\ 1 \end{pmatrix}\right)]_{\beta'} \right)$$

$$= \left(\left[\begin{pmatrix} 1 \\ 2 \end{pmatrix} \right]_{\beta'} \mid \left[\begin{pmatrix} -1 \\ 1 \end{pmatrix} \right]_{\beta'} \right) = \begin{pmatrix} 3/2 & 0 \\ 1/2 & -1 \end{pmatrix}$$

How do we use this?

$[T]_{\beta}^{\beta'}$ computes T . It takes as inputs β -coordinates and outputs β' -coordinates.

For example, take again $\vec{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$.

Then $T(\vec{v}) = \begin{pmatrix} 1+2 \\ 2-2 \end{pmatrix} = \begin{pmatrix} 3 \\ 0 \end{pmatrix}$.

We know that $[\vec{v}]_{\beta} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ because

$$\vec{v} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} = 1 \cdot \begin{pmatrix} 1 \\ 0 \end{pmatrix} + 2 \cdot \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

And,

$$[T]_{\beta}^{\beta'} [\vec{v}]_{\beta} = \begin{pmatrix} 3/2 & 0 \\ 1/2 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 2 \end{pmatrix} = \begin{pmatrix} 3/2 + 0 \\ 1/2 - 2 \end{pmatrix} = \begin{pmatrix} 3/2 \\ -3/2 \end{pmatrix}$$

Let's show that $\begin{pmatrix} 3/2 \\ -3/2 \end{pmatrix} = [T(\vec{v})]_{\beta'}$

This is true because

$$\frac{3}{2} \begin{pmatrix} 1 \\ 1 \end{pmatrix} - \frac{3}{2} \begin{pmatrix} -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 3 \\ 0 \end{pmatrix} = T(\vec{v})$$

this demonstrates $\begin{pmatrix} 3 \\ 0 \end{pmatrix}$'s β' -coordinates.

END OF EXAMPLE

One cool thing about linear transformations is that they show you what matrix products are doing. They are the composition of their corresponding linear transformations.

Theorem: Let $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $S: \mathbb{R}^m \rightarrow \mathbb{R}^k$ be linear transformations where

$$T(\vec{v}) = A\vec{v} \text{ and } S(\vec{w}) = B\vec{w}$$

where A is $m \times n$ and B is $k \times m$.

Then, $S \circ T$ is a linear transformation and

$$(S \circ T)(\vec{v}) = BA\vec{v}$$

Here $(S \circ T)(\vec{v}) = S(T(\vec{v}))$ is function composition

Proof:

$$(S \circ T)(\vec{v}) = S(T(\vec{v})) = S(A\vec{v}) = BA\vec{v}$$



Ex: Let

$$T: \mathbb{R}^2 \rightarrow \mathbb{R}^2 \text{ be } T \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x+y \\ 2x-y \end{pmatrix}$$

$$S: \mathbb{R}^2 \rightarrow \mathbb{R}^3 \text{ be } S \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} a \\ a+b \\ 2a \end{pmatrix}.$$

$$\text{Then, } T \begin{pmatrix} x \\ y \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 1 \\ 2 & -1 \end{pmatrix}}_A \begin{pmatrix} x \\ y \end{pmatrix} \text{ and } S \begin{pmatrix} a \\ b \end{pmatrix} = \underbrace{\begin{pmatrix} 1 & 0 \\ 1 & 1 \\ 2 & 0 \end{pmatrix}}_B \begin{pmatrix} a \\ b \end{pmatrix}.$$

We have

$$\begin{aligned} (S \circ T) \begin{pmatrix} x \\ y \end{pmatrix} &= S \left(T \begin{pmatrix} x \\ y \end{pmatrix} \right) \\ &= S \begin{pmatrix} x+y \\ 2x-y \end{pmatrix} = \begin{pmatrix} x+y \\ x+y+2x-y \\ 2x+2y \end{pmatrix} \\ &= \begin{pmatrix} x+y \\ 3x \\ 2x+2y \end{pmatrix} \end{aligned}$$

And,

$$\begin{aligned} BA \begin{pmatrix} x \\ y \end{pmatrix} &= \begin{pmatrix} 1 & 0 \\ 1 & 1 \\ 2 & 0 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 2 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 1 \\ 3 & 0 \\ 2 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} \\ &= \begin{pmatrix} x+y \\ 3x \\ 2x+2y \end{pmatrix} \end{aligned}$$

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So,

$$(S \circ T) \begin{pmatrix} x \\ y \end{pmatrix} = BA \begin{pmatrix} x \\ y \end{pmatrix}.$$